

# **KEEP ELECTRONICS (PTY) LTD**

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## **MIRCOM PROGRAMMING INFORMATION**

Get into programme mode \*999 (unless master code has been changed)  
Programme mode please wait \*888

Push the 3 button until the appropriate programme menu is selected into the display screen then push the # button

**Remember that to programme a new telephone number you must first delete the original code/unit number first.**

E.g. original code/unit number 18 telephone number 7021102

Select "Edit Tenant" push #

"Code to review" type in 0018 it will show either 7021101 or 17021102. Push # to delete and wait.

When "Code to review" appears in the screen re-enter 0018 it will then show you "End of list" this will mean that the original number has been deleted. Push\* to exit program

Push the 3 button until "Enter Tenant " appears in the display push #  
It will then show you the following information on the screen

Code Telephone  
---- / ----

Re-enter the code/unit number followed by the telephone number as follows

0018 17021102 Then push # to store, it will then go on to show you "Code and Telephone" to enable you to continue programming. If you have finished all your telephone programming push \* then \*000 to completely get out of programming mode.

The 1 before the telephone number represents a prefix code that is stored in to the memory.

Normal prefix storage is as follows:

1 = .021(local) 2=.082 3=.083 4=.084 5=.072 6=.073 7=.074 8=.076 9=.078 0=.079

# puts a dot in front of the number

**To enter a key less code, which will enable the gate to be opened from outside without having to make a telephone call.**

\*999 (or master code)

Programme mode please wait \*888  
Using the 3-button scroll down the menu list until “Enter keyless code” appears  
Press #  
Enter the code (4 digits) and press # to store  
Press \*  
Then \* 000

**N.B.**

An access code of less than 5000 would operate the main relay and so open the main gates  
An access code of more than 5000 would operate the auxiliary relay to open the second opening or pedestrian gate. If connected.

More than one keyless code can be stored into its memory to enable various users independent access to the complex.

E.g. garden services can be given a different access code to residents to maintain security.

**To delete keyless codes**

\*999 (or master code)

Programme mode please wait \*888

Select the menu “Edit Keyless” by pressing the 3 button until it appears in the screen. Press #

Enter the keyless code you which to delete, then press the # and wait.

Re-enter the old keyless code and it would show you "End of list" which means that this code is no longer stored in to the memory.

**To review stored telephone numbers**

\*999 (or master code)

Programme code please wait \*888

Press the 3 button until “Edit Tenant” appears in the screen then press #

Put in any unit e.g. 0001 and by pressing the 3 button, after viewing the information on the screen, it will scroll down though the stored information for the codes and telephone numbers. The information might not be in numerical order due to additional programming and deletion of numbers after the Mircom has been installed.

When you have finished reviewing the information press \* then \* 000

**Remember**

\*999 (or master code) to enter programming mode

\*888 to get into programming

3 button to scroll down the menu list 1 button to go up the menu list

# To enter or store information

\* To abort or exit menu \*000 to exit programme mode